

GCSC Website

Website Editing Instructions

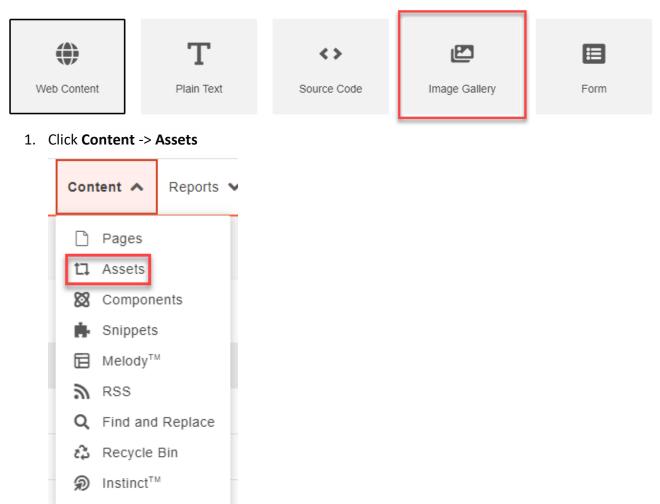
Assets

Assets are reusable content in Omni CMS that provide a single source of content for use on multiple pages. When the asset is edited and published, the content automatically updates on each page the asset was placed on. The different types of assets also allow for some more complicated types of content than you can create in the page editor. You cannot edit an asset on a page, but must open the original asset to make and save any changes.

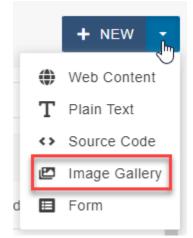
Image Gallery

Creating an image gallery asset is a three-step process. First, create the asset, where you fill out basic information. Then, upload the images into the asset, sort, and caption them before saving and publishing.

Create New Image Gallery Asset



2. Click the Dropdown NEW -> Image Gallery

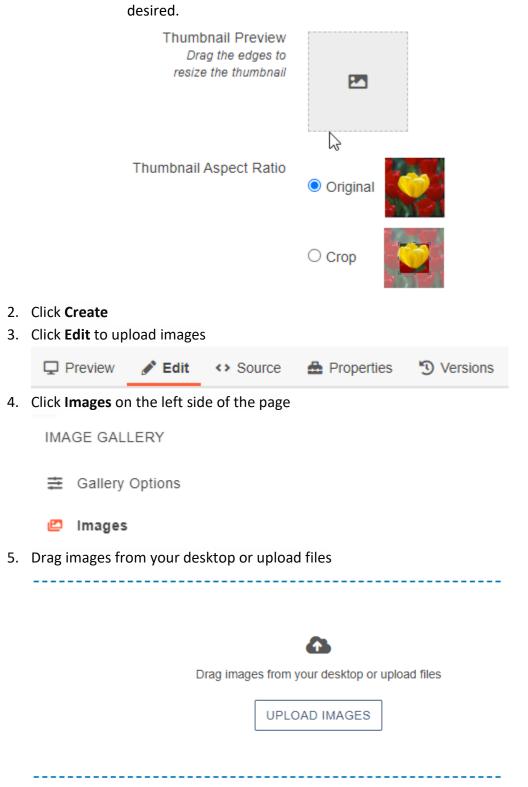


- 3. Enter:
 - Name
 - **Description** (optional)
 - Tags (optional)

Name	Image Gallery
Description	Images of Gulf Coast State College
Tags	(* Gulf Coast State College) (* college)
-	(Select the group that can edit this asset, optional)
Gallery Option	S:

• **Maximum Thumbnail Size:** Type the maximum width and height of the thumbnails. The max value for each is 500 pixels.





• **Thumbnail Preview:** Drag the dotted-line of the preview box to adjust, if desired.

6. Enter:

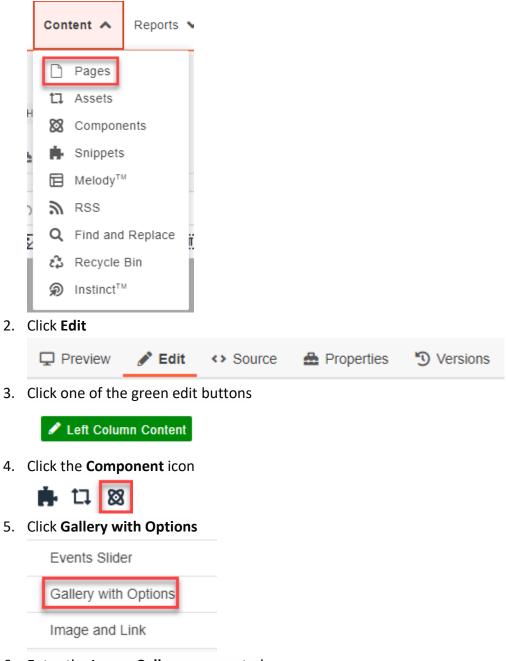
×	×	×	×
Title	Title	Title	Title
Front of CHC/ATC Building	Back of CHC/ATC Building	Health Sciences Building	Student Union Building
Description	Description	Description	Description
Image of front of CHC/ATC building	Image of Back of CHC/ATC building	Health Sciences building	Student Union building
Caption	Caption	Caption	Caption
Link	Link	Link	Link

- Title
- Description
- Caption (optional)
- Link (optional)
- 7. Save Image Gallery
- 8. Submit Image Gallery

Your asset is now available for use on pages, but must be published before it appears on any live web pages.

Add Image Gallery to Webpage

 Click Content -> Pages and find the page to add the Image Gallery or go to the page to add the Image Gallery and login



- 6. Enter the **Image Gallery** you created
- 7. Select the Gallery Output Type

a. Popup Slideshow Gallery

Gallery Asset

{{a:323344}}

Choose a gallery asset

Gallery Output Type

Popup Slideshow Gallery

Choose a gallery type

i. Select Popup Options

1) Loop Popup Slideshow

Loop Popup Slideshow (optional)

Yes

 \bigcirc No

2) Slideshow Arrows

Slideshow Arrows (optional)

ON0 D

Display arrows in the slideshow view

3) Slideshow Buttons

Slideshow Buttons (optional)

- Auto Play
- Full Screen
- Thumbnails
- Close

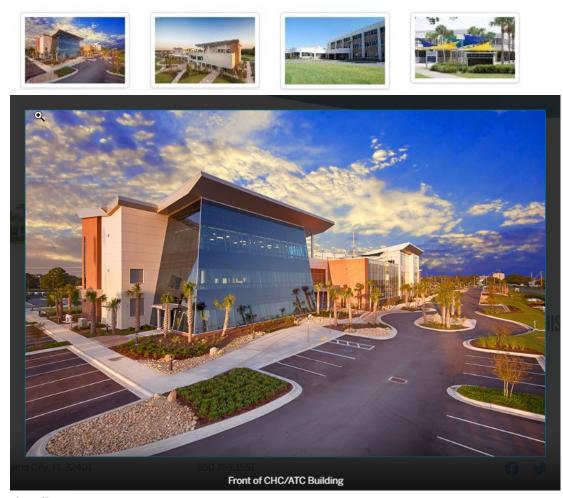
Choose which buttons to show in the slideshow view

ii. Save Popup

t,

×

iii. Preview Popup



b. Carousel Gallery

Gallery Asset

{{a:323344}}

Choose a gallery asset

Gallery Output Type

Carousel Gallery

Choose a gallery type

- i. Select Carousel Options
 - 1) Autoplay Autoplay (optional) • Yes • No

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2) Autoplay Speed

Autoplay Speed (optional)

4000

Set the duration a slide is shown in milliseconds.

3) Carousel Arrows

Carousel Arrows	(optional)
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- Yes
- No

Display navigation arrows for the carousel

4) Loop Carousel

Loop Carousel (optional)

 \bigcirc No

5) Initial Slide

Initial Slide (optional)

3

6) Slides to Show

Slides to Show (optional)

5

1

7) Slides to Scroll

Slides to Scroll (optional)

*	

Set the number of slides to scroll at a time

ii. Save Carousel Gallery

iii. Preview Carousel Gallery



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